

Dear Colleagues,

As WIT Academy (Warsaw, Poland) in period of July-September 2024 we organize very interested workshops (on Erasmus BIP basis).

Most of them are pointed for students/teachers in field of Art, but one -> *Everything You Always Wanted to Know About Unreal Engine * But Were Afraid to Ask (practical workshop)* is for IT (programmers), Design (e.g. Interior Design), Architecture (Visualisation), Art (Digital Graphics)

We are very open for participants, we have on some BIP organized accomodation (cost 20-25EUR/person night), we can help to organize travel (e.g. to find some cost oriented connections for especially students with small pockets).

Please distribute information and if they are find attractive -> collect information in your organisations.

We need precise information about participants to populate BIP (min. 15 persons + 3 countries) so please inform us about planned participants till 14.6.

If you need more information about workshop please contact us: mobile +48793162837 or email - we can organize online meetings too.

BIPs are already in BM so OLA/LA/BM can be filled immediately.

Here you are list of BIP which are organised by WIT Academy.

Name: Ponidzie, an inspiring environment for the projection of creators' emotions

BIP ID: 2022-1-PL01-KA131-HED-000052478-4

type: mixed (students+teachers)

Dates BIP: 2024-07-14 - 2024-07-20

Travel dates: 2024-07-13 and 2024-07-21

Virtual component: 2024-07-30

The goals of the program are: Exchange of practical information on teaching screen printing, sculpture and painting. Improving participants practical skills: screen printing, sculpture and painting. Increasing participants knowledge of leading trends in art, understanding of art. Cooperation with students from other countries. Getting to know the ponidzie landscape as source of themes and emotions for the creator. Thanks to the Erasmus+ meeting, we will be able to exchange our experiences related to the topic of the meeting, which will allow for a rapid increase in knowledge on this topic.

The program will involve various methods of delivering and discovering information and knowledge. There will be practical workshop (sculpting, screen printing and paints) -> plein-air, presentations, lectures. Learners will be create work using different techniques: screen printing, sculpting and paints. Outcomes: Artistic analysis of reality. Comprehensive view on the basics of vision.

Virtual component description: Online meetings with all the participants in order to create and collect necessary informations files for creating catalogue post plein-air.

Summary: Classical plenair painting +sculpting + screen printing at Pinczów <https://pinczow.com.pl/> - we need total min. 20 max. 30 students from 3 different countries + any number of teacher

We provide "entertainment" program and some lunches + materials + after BIP exhibition + printed catalogue (with ISBN).

Name: Kętrzyn - a historic city of cultures, a melting pot of artistic creativity

BIP ID: 2022-1-PL01-KA131-HED-000052478-2

type: mixed (students+teachers)

Dates BIP: 2024-07-22 - 2024-07-27

Travel dates: 2024-07-21 and 2024-07-28

Virtual component: 2024-07-30

The goals of the program are: Increasing participants knowledge of leading trends in art and understanding of art. Improving participants practical painting skills and cooperation with students from other countries. Getting to know the urban environment as a source of inspiration for the creator. Exchange of practical information on teaching painting. Thanks to the Erasmus+ meeting, we will be able to exchange our experiences related to the topic of the meeting, which will allow for a rapid increase in knowledge on this topic.

The program will involve various methods of delivering and discovering information and knowledge. There will be presentations, lectures and plein-air. Learners will be obliged to participate in practical workshop using acrylic paints. Outcomes: Comprehensive view on the basics of vision. Artistic analysis of reality.

Virtual component description: Online meetings with all the participants in order to create and collect necessary informations files for creating catalogue post plein-air.

Summary: Classical plenair painting at Świeta Lipka (Kętrzyn) <https://www.miastoketrzyn.pl/> + <https://www.swlipka.pl/> - we need total min. 20 students from 3 different countries (but here we plan about **TWO parallel BIPs** and ~60 attenders) + any number of teacher

We provide "entertainment" program and some lunches + materials + after BIP exhibition + printed catalogue (with ISBN).

Name: Święta Lipka - the world of nature and the immaterial world - a forge of artistic creativity

BIP ID: 2022-1-PL01-KA131-HED-000052478-3

type: mixed (students+teachers)

Dates BIP: 2024-07-22 - 2024-07-27

Travel dates: 2024-07-21 and 2024-07-28

Virtual component: 2024-07-30

The goals of the program are: Improving participants practical painting skills , Increasing participants knowledge of leading trends in art, understanding of art. Getting to know the world of nature (environment) as inspiring source for the creator. Exchange of practical information on teaching painting. Cooperation with students from other countries. Thanks to the Erasmus+ meeting, we will be able to exchange our experiences related to the topic of the meeting, which will allow for a rapid increase in knowledge on this topic.

The program will involve various methods of delivering and discovering information and knowledge. There will be plein-air, presentations, lectures. Learners will be obliged to participate in practical workshop using acrylic paints. Outcomes: Artistic analysis of reality. Comprehensive view on the basics of vision.

Virtual component description: Online meetings with all the participants in order to create and collect necessary informations files for creating catalogue post plein-air.

Summary: Classical plenair painting at Święta Lipka

(Kętrzyn) <https://www.miastoketrzyn.pl/> + <https://www.swlipka.pl/> - we need total min. 20 students from 3 different countries (but here we plan about **TWO parallel BIPs** and ~60 attenders) + any number of teacher

We provide "entertainment" program and some lunches + materials + after BIP exhibition + printed catalogue (with ISBN).

Name: Poster creation workshop preceded by a lecture on the Polish Poster School at the WIT Academy

BIP ID: not yet known (it will be from 2024 which is not yet signed)

type: mixed (students+teachers)

Dates BIP: 2024-09-02 - 2024-09-06

Travel dates: 2024-09-01 and 2024-09-07

Virtual component: 2024-09-10

The goals of the program are: Improving participants practical poster design skills. Increasing participants knowledge of leading trends in art of posters, understanding of poster art. Getting to know sentence less is more as paradigm for creation. Exchange of practical information on

teaching poster design. Cooperation with students from other countries. Thanks to the Erasmus+ meeting, we will be able to exchange our experiences related to the topic of the meeting, which will allow for a rapid increase in knowledge on this topic.

The program will involve various methods of delivering and discovering information and knowledge. There will be lectures and workshop. Learners will be obliged to participate in practical workshop using various techniques. Outcomes: artistic poster design.

Virtual component description: Online meetings with all the participants in order to create and collect necessary informations files for creating catalogue post plein-air.

Summary: Poster Design workshop at Academy WIT - we need total min. 20 students from 3 different countries + any number of teacher

We provide "entertainment" program and some lunches + materials + after BIP exhibition + printed catalogue (with ISBN).

Name: Everything You Always Wanted to Know About Unreal Engine * But Were Afraid to Ask (practical workshop)

BIP ID: 2023-1-PL01-KA131-HED-000112848-2

type: mixed (students+teachers)

Dates BIP: 2024-09-02 - 2024-09-06

Travel dates: 2024-09-01 and 2024-09-07

Virtual component: 2024-08-30

The goals of the program are to familiarize participants with 3D virtual world technology (Unreal Engine) in a specific application such as graphics.

The topic of the program is poorly known (especially by graphic designers and it developers). Applications of those technology is in gaming industry, theaters (scenography) and film, TV and commercial (virtual studio).

There is a lack of knowledge about basic usage and advenced features like programming in Unreal Engine. Using the program, we want to convey the knowledge about current state of knowledge 3D virtual world technology (Unreal Engine).

Thanks to the Erasmus+ meeting, we will be able to exchange our experiences related to the topic of the meeting, which will allow for a rapid increase in knowledge on this topic.

The program will involve various methods of delivering and discovering information and knowledge. There will be workshop, presentations, and lectures. Learners will be work on computers divided by groups based on current competencies. Outcomes: Formulating an informed and comprehensive view on the use of new technologies in art and IT.

Virtual component description: Online meetings with all the participants in order to present the general framework of the program and of the theoretical basis, and also to deliver the necessary preparatory materials and bibliography.

Summary: Workshop will be about creating 3D Worlds in Unreal Engine - workshop on computers - two groups one basics of Unreal Engine second advanced Unreal Engine (e.g. programming) - Unreal Engine it is framework for creating 3D worlds - applications are gaming industry, scenography in theaters, TV/film/commercial studios, interior design and architecture visualisation - we need total min. 20 students from 3 different countries + any number of teacher

We provide "entertainment" program (sightseeing Warsaw + visit in Veles Productions where you will see application of Unreal Engine in commercial world) and some lunches.

So please inform me in what you are interested, we need to know it.

For any BIP I need students which are coming to us via STS from erasmus. Teacher can come thru Erasmus or thru different fundings, "extra" students can come not necessary thru Erasmus.

Best Regards

Pozdrawiam

mgr Bartłomiej Solarz-Nieśluchowski
KIEROWNIK ZESPOŁU DS. SIECI I LABORATORIÓW KOMP.
Akademia WIT – ul. Nowelska 6, 01-447 Warszawa

WIT.edu.pl